Early years outcomes in Kapow

Early Years Foundation Stage (Reception) Kapow Primary's units	Early years outcomes: Prime Areas Development Matters 2021 statements Early Learning Goals	Early years outcomes: Specific Areas Development Matters 2021 statements Early Learning Goals	Characteristics of effective learning
Drawing: Marvellous marks	 Physical development Develop small motor skills so that they can use a range of tools competently, safely and confidently. Develop overall body-strength, balance, co-ordination and agility. Develop the foundations of a handwriting style which is fast, accurate and efficient. -ELG: Fine Motor Skills> Use a range of small tools, including scissors, paint brushes and cutlery. -ELG: Fine Motor Skills> Begin to show accuracy and care when drawing. 	Expressive Arts and Design -Explore, use and refine a variety of artistic effects to express ideas and feelings. -ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	✓ Playing and Exploring
Painting and mixed media: Paint my world	 Physical development Develop small motor skills so that they can use a range of tools competently, safely and confidently. -ELG: Fine Motor Skills> Begin to show accuracy and care when drawing. -ELG: Use a range of small tools, including scissors, paint brushes and cutlery. 	 Expressive Arts and Design Explore, use and refine a variety of artistic effects to express ideas and feelings. Listen attentively, move to and talk about music, expressing their feelings and responses. Create collaboratively, sharing ideas, resources and skills. ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. ELG: Creating with materials> Share their creations, explaining the process they have used. 	✓ Playing and Exploring

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Early Years Foundation Stage (Reception) Kapow Primary's units	Early years outcomes: Prime Areas Development Matters 2021 statements Early Learning Goals	Early years outcomes: Specific Areas Development Matters 2021 statements Early Learning Goals	Characteristics of effective learning
Sculpture and 3D: Creation station	 Physical development -Develop small motor skills so that they can use a range of tools competently, safely and confidently. -Develop overall body-strength, balance, co-ordination and agility. -Develop the foundations of a handwriting style which is fast, accurate and efficient. -ELG: Use a range of small tools, including scissors, paint brushes and cutlery. -ELG: Begin to show accuracy and care when drawing 	 Expressive Arts and Design Explore, use and refine a variety of artistic effects to express ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. ELG: Creating with Materials> Share their creations, explaining the process they have used. 	✓ Playing and Exploring
<u>Craft and design: Let's</u> <u>get crafty</u>	 Physical development -Develop small motor skills so that they can use a range of tools competently, safely and confidently. -ELG: Use a range of small tools, including scissors, paint brushes and cutlery. -ELG: Begin to show accuracy and care when drawing 	 Expressive Arts and Design Explore, use and refine a variety of artistic effects to express ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. 	 ✓ Playing and Exploring ✓ Active Learning

	Kapow Primary topics Key stage 1 - Year 1			
Key Stage 1 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Make your mark	<u>Colour splash</u>	Paper play	Woven wonders
To use a range of materials creatively to design and make products				
	✓	\checkmark	✓	√
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	✓	✓	✓	√
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	✓	~	✓	√
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	✓	✓	✓	✓

		Kapow Primary topics Key stage 1 - Year 2		
Key Stage 1 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Tell a story</u>	Life in colour	<u>Clay houses</u>	<u>Map it out</u>
To use a range of materials creatively to design and make products				
	✓	✓	✓	✓
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	✓	✓	✓	√
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	✓	✓	✓	√
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	✓	√	✓	√

	Kapow Primary topics Key stage 2 - Year 3			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Growing artists	<u>Prehistoric</u> painting	Abstract shape and space	<u>Ancient</u> Egyptian scrolls
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	√	√	✓	✓
To create sketch books to record their observations and use them to review and revisit ideas	√	✓	✓	✓
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	✓	✓	✓	✓
About great artists, architects and designers in history.	√	√	✓	✓

	Kapow Primary topics Key stage 2 - Year 4			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Power prints	Light and dark	Mega materials	Fabric of nature
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	✓	✓	✓	✓
To create sketch books to record their observations and use them to review and revisit ideas	✓	✓	✓	✓
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	✓	✓	✓	✓
About great artists, architects and designers in history.	✓	✓	✓	✓

	Kapow Primary topics Key stage 2 - Year 5			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>l need space</u>	<u>Portraits</u>	Interactive installation	Architecture
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	✓	✓	✓	√
To create sketch books to record their observations and use them to review and revisit ideas	✓	✓	✓	√
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	✓	✓	✓	√
About great artists, architects and designers in history.	✓	✓	✓	√

	Kapow Primary topics Key stage 2 - Year 6			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Make my voice</u> <u>heard</u>	<u>Artist study</u>	<u>Making</u> memories	<u>Photo</u> opportunity
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	✓	✓	✓	√
To create sketch books to record their observations and use them to review and revisit ideas	✓	✓	✓	√
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	✓	✓	✓	✓
About great artists, architects and designers in history.	✓	~	~	~

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